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Subject: Baffle spacing, crossovers and phase angles

Posted by [Wayne\\_Parham](#) on Thu, 05 Apr 2001 06:06:16 GMT

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I'm not a big fan of the phrase "time aligned" as it is sometimes used to describe loudspeaker systems. Speakers contain reactive elements in the mechanical, electrical and acoustic domains, and this prevents them from having zero phase, or even fixed phase of a specific amount. Where there are reactive elements, perfect time alignment is impossible. An approximation can be found, within certain constraints. Destructive interference can be limited at specific target locations. But time alignment at all frequencies and locations is not possible. As an example, look at the simplest system. A first-order system will exhibit a maximum of 90 degrees phase shift. The speed of sound is 13548 inches per second, so 1/4 wavelengths (90 degrees of phase) are: at 10Khz - 1/3rd of an inch at 5Khz - 2/3rds of an inch at 1Khz - 3.4 inches at 100Hz - 34 inches. As a speaker enters resonance, phase shifts from about 90 degrees to nearly zero. As you can see, this causes a phase shift corresponding to two to three feet, if resonance is under 100Hz. If there is a crossover network, there will be shifts near the crossover region and the amount of shift moves. It is not fixed, and so cannot be corrected with baffle offset. Here again, an approximation can be implemented but perfect "alignment" cannot. As frequency nears the crossover frequency of a crossover circuit, the phase angle is continuously changing. For a tweeter, the apparent distance is nearer at cutoff and then is constantly moving away as frequency rises. The woofer doesn't move the same way, because filter slope is the opposite direction. So the shifts are different, and they are not fixed in distance as a position offset is. This is why time-alignment cannot be accomplished with reactive networks or baffle position. It can be approximated, by aligning the radiators at the crossover point, and then frequencies above and below in the overlap region will be misaligned, but not by much. Most high-quality designs attempt to reduce off-axis nulls, which is a very valid design goal. But it is not actually time-alignment, and is only an approximation. A good solution reduces interference between subsystems, but I would not characterize this as being "time aligned."

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Subject: Re: Baffle spacing, crossovers and phase angles

Posted by [Scholl](#) on Fri, 06 Apr 2001 11:52:36 GMT

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sounds like a good techno point for 15" two way designs. With a wide selection of mid\high horns available voice coil spacing can be factored into the design by choosing a horn considering its depth. With a little help from plywood, woofer\horn spacing can be fine tuned. The main caviat is, its hard to get a 95db+ 15 to go below 40hz and a midrange horn to go above 15khz. TAD products look to do the best in the simplest design. Several years ago Speakerbuilder mag had an artical that plotted phase with various crossover slopes. The artical was good for info in considering driver spacing.