
Subject: Articles on DRM

Posted by [Steve](#) on Thu, 03 Nov 2005 15:28:55 GMT

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Dear Everyone, Thought this was an interesting article on DRM.

<http://www.washingtonpost.com/wp-dyn/content/article/2005/11/02/AR2005110202>Another explanation.<http://arstechnica.com/news.ars/post/20051101-5514.html>More technical

<http://www.sysinternals.com/blog/2005/10/sony-rootkits-and-digital-rights.html> Take care.Steve

Subject: Re: Here's the link

Posted by [Manualblock](#) on Thu, 03 Nov 2005 16:40:10 GMT

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DRM get it while it's hot.

<http://www.sysinternals.com/blog/2005/10/sony-rootkits-and-digital-rights.html>

Subject: An Update on Sony

Posted by [elektratic](#) on Fri, 04 Nov 2005 13:38:36 GMT

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Sony is apparently reacting to the criticism by issuing a software update. The attached article questions whether this cures anything.I'd emphasize, as I said before, that I am sympathetic to the rights of copyright holders. I have no right to copy and distribute, say, a novel, without the consent of the copyright holder. Why would I have a greater right to copy and distribute musical works? Nor do I think this means that Sony is evil incarnate, although I do think the company is subject to criticism (and potential legal liability) for inadequate notice in the UELA.That said, I get very nervous when people start screwing around with my computer.

Sony Software Update

Subject: Re: An Update on Sony

Posted by [Manualblock](#) on Sat, 05 Nov 2005 18:20:46 GMT

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I understand the rights of artists believe me. But think about this. Back in the day everyone had a tape player and everyone taped. Yet there were how many platinum albums sold? It is my belief that stifling the creative forces by all of these devious methods enacted to protect the few most popular artists are counterproductive. Not only in terms of encouraging new artists but in simple

economic terms.

Subject: Re: An Update on Sony
Posted by [elektratic](#) on Sun, 06 Nov 2005 12:38:08 GMT
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MB, You may be right that the music companies are not acting in their best interests by aggressively attempting to shut down copying. I've seen some articles contending that certain copying encourages music sales by allowing consumers to sample music they might not otherwise hear. On the other hand, digital copying is a lot easier (and less time-consuming) than taping was, and there is also the general consumer perception that digital copying results in a "perfect" copy (bits is bits) that taping never did, and companies are understandably concerned that digital copying may represent a threat that analog taping never did. Whoever is correct in the debate, however, the issue whether the companies are acting wisely and in their own best interest is different from whether they have the right to prevent copying. Unfortunately, we are at a point in the technology at which preventing or limiting copying is feasible, but only if executed in a clumsy and intrusive way. One way to limit the confrontation may be to have more "artist" (God, I hate that word) input. As you suggest, the Rolling Stones may want copy protection on their discs; everyone knows who they are and sampling is unlikely to increase sales. An obscure band issuing its first "major" label album, on the other hand, might want to encourage sampling and copying in the hope that it will generate greater exposure and ultimately sales.

Subject: Re: An Update on Sony
Posted by [Manualblock](#) on Sun, 06 Nov 2005 14:26:35 GMT
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Agreed. Your point regarding the separation of the issue is well taken. Let me just clarify quickly; all creators deserve to realise the fruits of their creations. There is a subjective theory that the more exposure to anything the more the desire to possess that thing increases and consequently the greater the production of that thing. That's where I see the concept of tightly controlled access to be counterproductive. I see it as penny wise, pound foolish. Curious; what about the term "artists" that results in such a strong reaction? Genuinely interested.

Subject: "Artists"
Posted by [elektratic](#) on Mon, 07 Nov 2005 08:49:12 GMT
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Using the term "artist" to describe most of the junk that passes for popular culture these days is

pompous nonsense. The term is employed and pushed by pr reps, industry execs and sycophantic press members to build sales and curry favor with ego-inflated stars. "Performer" is probably a better description.

Subject: Her eis an update

Posted by [akhilesh](#) on Mon, 07 Nov 2005 19:59:39 GMT

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http://www.theregister.co.uk/2005/11/03/sony_rootkit_drm/ANother reason why I am not buying these labels again, unless used. Going to buy direct from artists from now on, or from www.cdbaby.comakhilesh

Subject: DRM

Posted by [Steve](#) on Mon, 07 Nov 2005 21:18:11 GMT

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Hi Elektratig, I see your points and agree. I was wondering about a compromise, say having a portion of a song, or portion of songs on an entire CD, that people could listen too? That way, in order to hear the whole song, or CD, one would have to purchase it. The reason I mention this is that I have wanted to purchase CDs, but since I couldn't sample them, I didn't know how well I would like the songs. The quality of the sonics, the actual recording process, I probably couldn't realize, though, until I actually purchased the CD. Think this might work? Take care. Steve

Subject: Re: DRM

Posted by [Manualblock](#) on Tue, 08 Nov 2005 16:51:41 GMT

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That explains it. There are very few artisits around; thats for sure. Why should that be?

Subject: Sony EULA

Posted by [elektratig](#) on Thu, 10 Nov 2005 02:17:21 GMT

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I thought I'd add this semi-humorous semi-scary "analysis" of the Sony End User License

Agreement I ran across (via boingboing).
Sony EULA Article
