Subject: Alluring Background Music
Posted by Beck on Sun, 13 Jun 2021 15:40:30 GMT
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Visuals make people stay in a particular game through their effects and animation style. However, I've realized these all seem empty without the sounds that give flesh to the game. Have you ever experienced sticking with a particular game because of its music?

Subject: Re: Alluring Background Music
Posted by LCallan on Wed, 16 Jun 2021 12:18:59 GMT
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I was just chatting about this with my best friend, funnily enough. We both started playing the Grand Theft Auto franchise because we were drawn to the game, but we stuck with it because of the music. I've discovered many wonderful artists through that gaming franchise that I wouldn't have been exposed to otherwise.

Subject: Re: Alluring Background Music
Posted by Strum Drum on Sat, 19 Jun 2021 03:31:22 GMT
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I used to play an old CD-Rom computer game that was made by Hoyle. I think it was cards or something like that. Anyway, it had cheesy background music that you could change out. One of their tracks was almost hypnotic, and it never failed to make me sleepy. It quickly became my crutch when I needed help nodding off at night. I kept the game for years, simply for that purpose. It probably sounds ridiculous, but it worked.

Subject: Re: Alluring Background Music
Posted by Acacia on Sun, 27 Jun 2021 13:29:53 GMT
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That's what happened to me with Persona 5. Its music background captivated me; I ended up playing it for hours. Although the visuals were also good, the sounds helped to boost the storyline.

Subject: Re: Alluring Background Music
Posted by Souldude on Mon, 12 Jul 2021 16:41:08 GMT
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Speaking of sound effects, I think it only adds to my irritation when playing action games or multiplayer-type ones. Alluring background music would maybe only apply to roleplaying kinds of games.