Subject: Typically what is/isn't fixable?
Posted by Lost the Remote on Thu, 26 Oct 2017 06:09:34 GMT
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I've recently gotten into DIY audio, instrument, and television. Typically speaking what is fixable and what is not? Not fixable means you have to buy a replacement product.

Subject: Re: Typically what is/isn't fixable?
Posted by gofar99 on Wed, 01 Nov 2017 02:10:47 GMT
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Hi, Anything can be fixed given unlimited resources. The answer to the question is more realistically.... that depends on who is asking and what is your skill level. The concept of cost to fix vs cost of replacement also fits into the mix. There are very few electronic things I can't fix. But then I have a few more skills than the average tinkerer. Also lots of test gear. To me the question is what is the cost factor and is the "broken" thing obsolete or a newer model available that makes the cost issue the over riding factor. For example there is no way I would seriously consider fixing a CRT based color TV. The parts are too costly and a new flat screen is both better and cheaper than the parts.