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Subject: Re: Gaming Audio

Posted by [Trilling Me Softly](#) on Wed, 13 Feb 2019 00:41:57 GMT

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I don't think many gamers pay that much attention to the music on games. Sound effects might matter a bit more, but overall they're usually focused on hearing each other through the mic or they're paying attention to gameplay. I can't imagine developers spending much money or time on it. I could be wrong though.

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