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Subject: Re: Mono "flanking sub"

Posted by [Wayne Parham](#) on Sun, 17 Jul 2016 16:16:41 GMT

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Delay is equivalent to making the distance further in one dimension. So naturally, this changes the frequency where self-interference cancellation happens.

The thing is, our goal is not achieved by this. We need to create dense interference by increasing the number of sound sources to mitigate the anomalies caused by boundary reflections.

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