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Subject: Re: Video Game Sound Design Jobs  
Posted by [LizardBat](#) on Tue, 23 Aug 2011 10:37:36 GMT  
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Thanks folks!

AA90: The music is just audio files. I have a set of excerpts from some ambient tracks I created for some film work (5) and then a few special effects type mini tracks (20). I have them set up as a ZIP file to send electronically or I can burn them to a disc if they prefer a hard copy. I was even thinking about having them printed up professionally, but I decided that would be a better idea for after having a gig or two under my belt.

I am approaching this as working freelance, too, because I am worried about copyright issues and things like that. Also, I believe it will pay better. Any thoughts on that?

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