Subject: Re: Reel to Reel
Posted by Adveser on Thu, 26 May 2011 02:55:56 GMT
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I prefer bounce down and back to digital for drums, keyboards and Bass Guitar. Those are the ones that benefit from the saturation since they get really low, it would tame down the highs to darken things a bit. I would double the analog tracks with a digital recording as well. There is no substitute if you want a recording that easily captures anything the mic will throw at it. I would move the timing around on the drums to maximize each one's attack time and decay. I don't even think about gates anymore now that it's so easy just to delete the audio you don't want. You could delete a drums tracks selectively if something doesn't sound good doubled or one way or another.

Tape is a great tool that is very difficult to replicate. There's no substitute for the real thing this time.