
Subject: Re: Channel jumping inputs fender to Matchless

Posted by [Damir](#) on Tue, 03 May 2005 16:32:27 GMT

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Two-channel inputs ("normal" and "low") are in 90% cases made of two 68k "input" resistors in series with input grid and one 1-Meg grid leak resistor, see the typical "Fender" schematics. Input 1 ("high", or "normal") has input impedance ~1Meg (ignoring 68k resistors for simplification), and input two $\sim 2 \times 68 = 138k$. When you connect 3 amps in a way you described, you'll get the total input impedance $\sim 1\text{Meg}/3 \sim 333k\Omega$ s. With high-impedance source (guitar PUs) you can count on some high-frequency loss/change of sound (with little help with all those cables, too). But, you can often count on a ground-loop buzz, and hiss, too. Then (non-identical) signal phases through 3 amp together can give you weird effects sometimes. But, often the sound is full and good:-) I tried even some switcher/multioutput/impedance converter devices, mixer/line outs, FX loops...but I was never quite satisfied with the results (sound/noise, even oscillations/radio stations, haha) with unequal old amps...but, try it and see:-)
