Subject: SSS
Posted by Yury on Thu, 22 Sep 2005 05:40:31 GMT
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gday all!I have an idea, but I'm not sure, am I correct for explanation. look:problem is "secondary sourse of sound" (SSS)the main sourse of sound is drivers only. not port, not horn not PR, even not box capacity. it's secondary. it's virtual, although it's very significant part of loudspeaker, spectrum of these units are not the same as by driver. not the same solidity, sounds like .... imitation, depends of a lot of factors.I can characterize it unstable, non-persistent parametres. one way for minimizing it - makes lot of band, multibanded system another way - take somethere driver without environment worked from 20 Hz to 20k Hz. it's impossible yet. any another idea?