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Subject: How would consumers re-difine audio re-production?

Posted by [Manualblock](#) on Sun, 13 Nov 2005 01:07:35 GMT

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Say there was a paradigm shift in perception. What effect would that have for the marketting of audio gear? Were the buying public to be made aware of the subtle nature of the experience; would they have any incentive to alter their existing buying habits?

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