Subject: Fullrange line array?????
Posted by Norris Wilson on Tue, 03 Apr 2007 15:08:07 GMT
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I found a post over at another forum that brought these fullrange line array's up.Since I know very little about the physics of what makes up a line array other than reading Jim Griffins white paper. I thought I would post this here in hopes of encouraging a discussion of possible problems, and magical physics behind this no crossover design that make them work.NW

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