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Subject: Re: Pull pin...

Posted by [akhilesh](#) on Tue, 15 Feb 2005 13:34:31 GMT

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Hi John, I agree: there are two issues here. The first is that any well executed implementation will beat any poorly implemented one, almost by definition. The second issue is that different designs have INHERENT weaknesses (tradeoffs) that need to be addressed in the implementation. For example, in general, SETs have higher distortion INHERENTLY, and push-pulls eliminate even order distortion, by their design. To cut to the chase, it makes total sense to talk about and understand the limitations of each design. There is no need to keep falling back on the poor versus good implementation argument, since that is a given. So I think we are all on the same page. -akhilesh

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