
Subject: Continuation;
Posted by [Poindexter](#) on Sun, 24 Oct 2004 03:15:30 GMT
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Due to reckless use of 'Post' button. So, how do we reconcile these discontinuous virtual realities in our rigs? Again, I've been working on this for a long time. Make your rig with the widest bandwidth, the least phase shift (least number of reactive [capacitive or inductive] components), the lowest net impedance possible. I have just listed my reference recordings, and reference criteria baldly. I cannot tell you how many times I have been disappointed in the results. The sound does not have to improve for the experiment to be a success. Repeat this. Poinz
